



OFFICIAL SCORESHEET

Send Completed Sheet To: Level of Play/Game Type
 Hockey North America/AIHF
 45570 Shepard Drive #3
 Sterling, VA USA 20164
 Tel: (703) 430-8100
 Fax: (888) HNA-SKOR

Intermediate
 Beginner
 Tournament
 Reg Season
 Playoff Gm

AFTER THE GAME: Please be sure to note City, Teams, and Final Score and return the completed game sheet the following morning. Fax the completed scoresheet to HNA's fax line (scoresheets only). Fax (888) HNA-SKOR or by Email: aihf@earthlink.net. Take a picture of the game sheet with your phone & email it! Completed sheet must be returned to the League Office receive credit. Scorekeeper: Mark your name clearly to ensure proper credit.

Make Sure The Teams & Score are Correct

Team Name		1	2	3	OT	Final
AWAY	Tops	1	1	0	1	2
HOME	Rebels	2	0	1	1	3

Date: 4/9/24
 Arena: Edge Jeff West
 Time: 9:40 AM (PM)
 Game Supervisor: Rick Anderson

HOME TEAM

#	Name
29 (G)	Hagger
10	DeLayrents
20	Stukel
68	Ohlstrom
22	Metelko
11	Neal
16	Rusnak
44	Gerwen
17	Gesik
82	O'Keefe

#	Name
77	Lorenzini
25	Gardner
21	Williamson

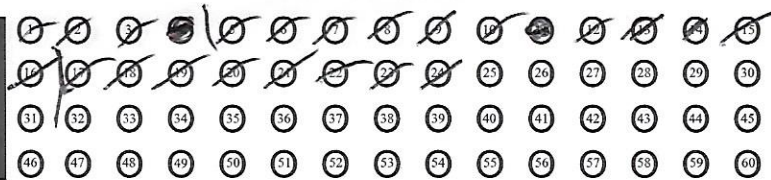
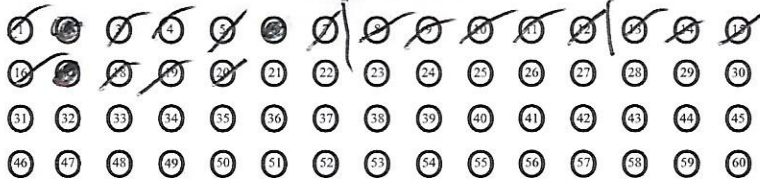
AWAY TEAM

#	Name
79 (G)	Roberts
97	Felman
10	Scrbg
49	Stygles
16	Ploner
2	Hetreg
44	Remes
7	Reinke
4	Pigrio
72	Anderson

HOME TEAM

SHOTS ON GOAL

AWAY TEAM



Shot Totals Per. 1: 7 Per. 2: 5 Per. 3: 8 Total: 20

Shot Totals Per. 1: 4 Per. 2: 12 Per. 3: 8 Total: 24

HOME TEAM					SCORING					AWAY TEAM					PENALTIES				
PER	PP/SH	TIME	GOAL	ASSIST	ASSIST	PER	PP/SH	TIME	GOAL	ASSIST	ASSIST	PERIOD	HOME	AWAY	MIN.	OFFENSE	START	EXPIRED	G/NG
1		10:00	20			1		6:09	16	97	44	1		2	2	Too many players	2:20		
1		3:58	17	82		2	PP	7:39	49	44		2		10	2	Delay of game	14:55		
3		9:44	17	22	82							2	17	4	2	Hold	8:25	7:39	
												3	16		2	Roughing	3:08		
												3	11		2	Checking	3:08		

Comments:

Officials
 1. *[Signature]* Print: *SILZ* 2. *[Signature]* Print: *Don Roberts* 3. *[Signature]* Print: *[Signature]*
 Top Copy: League Office 2nd Copy: Local Administration 3rd Copy: Home Captain 4th Copy: Away Captain 5th Copy: Game Supervisor

